

# ICON1014 SWIRL



Take control and perform the fastest spins. Playing is performing. Swirl is about rotation, climbing and gaming for kids at all levels and abilities. Rotation and climbing are key elements of Swirl's different games. The trick is to control the spinner and not be controlled by it. This calls for speed, acrobatics and athletics. The Nodes are activated by turning around quickly on the spinners.

|                              |                                     |
|------------------------------|-------------------------------------|
| <b>Product Line</b>          | Urban climbing                      |
| <b>Category</b>              | ICON™ Interactive Play (Electronic) |
| <b>Age group</b>             | 8 - 15                              |
| <b>Max. fall height (CM)</b> | 249                                 |
| <b>Total height (CM)</b>     | 292                                 |
| <b>Safety Zone</b>           | 63.4 m <sup>2</sup>                 |



SPIN



SOCIALIZE



ROCK



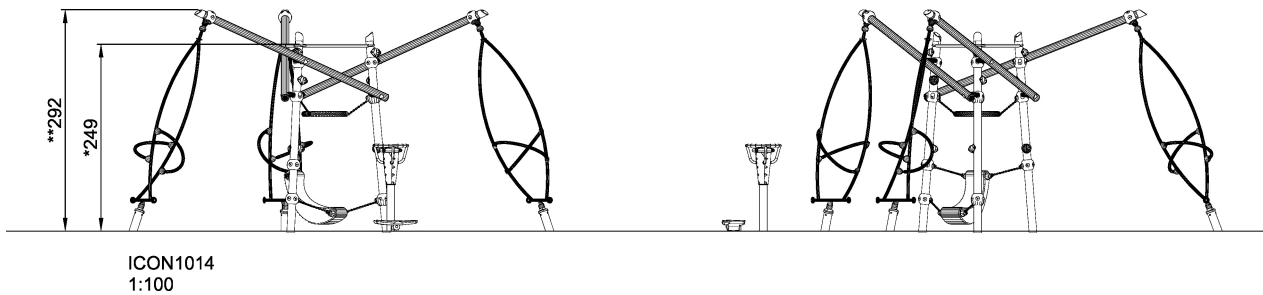
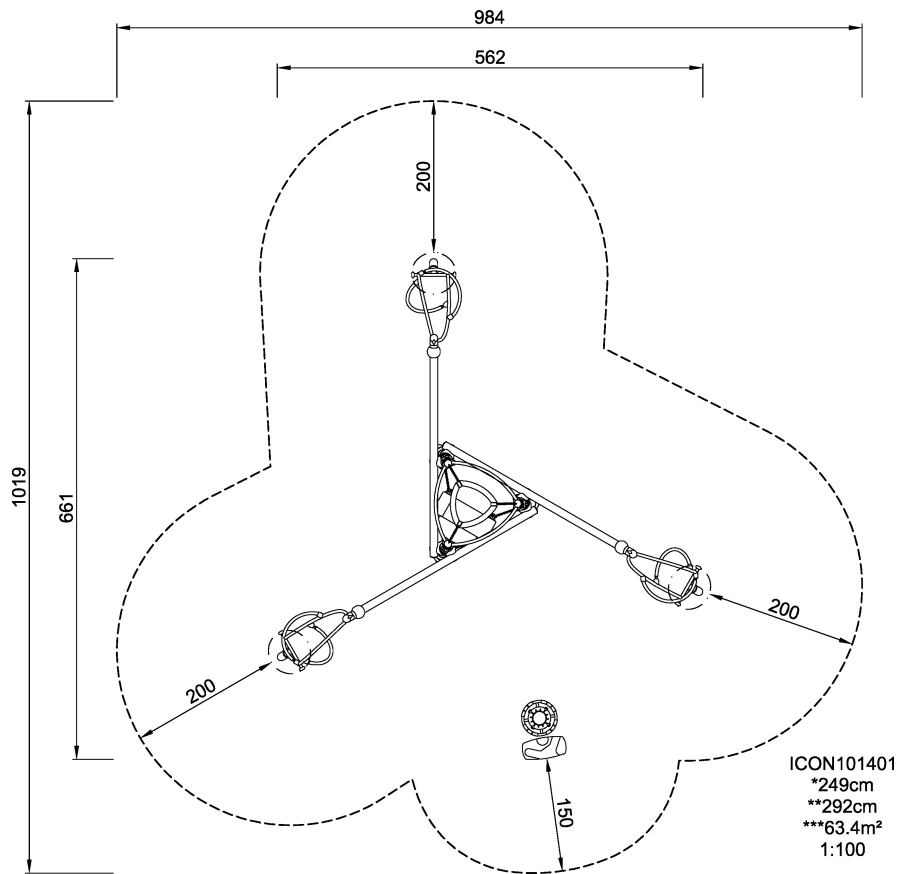
CLIMB



INCLUSIVE



**SUR-  
FACE**



\* = Highest designated play surface.  
\*\* = Total height of product.

|                                  |                    |                                |                    |
|----------------------------------|--------------------|--------------------------------|--------------------|
| <b>Weight/heaviest parts</b>     | kg.                | <b>Installation (Manpower)</b> | Persons            |
| <b>Concrete required</b>         | NaN m <sup>3</sup> | <b>Installation (Hours)</b>    | Hours              |
| <b>Foundation amount/footing</b> | NaN                | <b>Excavation</b>              | NaN m <sup>3</sup> |