

Test report

Light Reflectance Value

What is Light Reflectance Value (LRV)?

Light Reflectance Value (LRV) is the total quantity of visible light reflected by a surface, e.g. floorings, ceilings, walls and furniture, at all wavelengths and directions when illuminated by a light source.

The LRV scale runs from 0, which is a perfectly absorbing surface that could be assumed to be totally black, up to 100, which is a perfectly reflective surface that could be considered to be the perfect white. Because of practical influences in any application, black is always greater than 0 and white never equals 100. Additional to colour, the structure and gloss of the product or surface are determining factors for LRV.

The LRV value is directly measured according to British Standard 8493:2008 'Light Reflectance Value (LRV) of a surface'.

The L*-value (colour depth) is sometimes being used to calculate visual contrast, but should not be mixed up with the LRV as it is significantly higher. However, the L*-value can be used to calculate the LRV of a surface (also referred to as the 'ρ-value' (rho)), as a close approximation of the directly measured LRV according to BS 8493.

Formula: $\rho (\rho) = 100 \times ((L+16)/116)^3$

Product name: **Arcade**

Results:

Colour	L*	LRV
1710	59.31	27.37
2014	56.19	24.10
2017	39.32	10.85
2051	28.54	5.66
2121	19.55	2.88
2128	24.02	4.11
2922	47.50	16.41
2931	38.34	10.28
3901	18.82	2.70
6102	53.65	21.64
8222	35.89	8.95
8802	30.70	6.52

Colour	L*	LRV
8811	24.90	4.38
9013	37.77	9.96
9022	20.57	3.13
9092	23.44	3.93
9095	39.65	11.04
9107	67.99	37.95
9111	21.20	3.30
9501	21.73	3.44
9502	35.55	8.78
9517	58.86	26.87
9531	18.20	2.56
9533	48.86	17.48

Measurements tool/equipment/conditions

- standard illuminant CIE D65
- 10° standard colorimetric observer
- 100% UV
- specular component included
- aperture: large

For more information on LRV in general and test results per product, visit www.desso.com